Pteramander



Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

U 0109
OTC • EN ✒ Simon Dominic
™ & © 2024 Wizards of the Coast

Pteramander



Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

U 0109
OTC • EN ✒ Simon Dominic
™ & © 2024 Wizards of the Coast

Pteramander



Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

U 0109
OTC • EN ✒ Simon Dominic
™ & © 2024 Wizards of the Coast

Pteramander



Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

U 0109
OTC • EN ✒ Simon Dominic
™ & © 2024 Wizards of the Coast