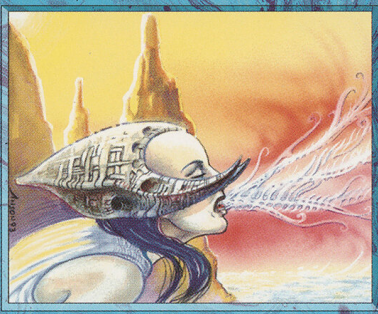
Siren's Call



Instant

All of opponent's creatures that can attack must do so. Any non-wall creatures that cannot attack are destroyed at end of turn. Play during opponent's turn, before opponent's attack. Creatures summoned this turn are unaffected by Siren's Call.

Illus. © Anson Maddocks

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