
Earwig Squad
3
Creature — Goblin Rogue
Prowl 2 (You may play this for its prowl cost if you dealt combat damage to a player this turn with a Goblin or Rogue.)
When Earwig Squad comes into play, if its prowl cost was paid, search target opponent's library for three cards and remove them from the game. Then that player shuffles his or her library.
5/3
Warren Mahy
™ & © 1993–2008 Wizards of the Coast, Inc. 60/150