Merfolk Seastalkers 3 🔵



Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵



Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵



Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵



Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249

Merfolk Seastalkers 3 🔵

Creature — Merfolk Scout

Islandwalk

2 🔵: Tap target creature without flying.

"Do they seek knowledge or wealth? Are they bandits or benefactors? It depends on who is chanting the tale."
—Nikou, Joraga bard

Eric Deschamps

2/3

™ & © 1993–2009 Wizards of the Coast LLC 55/249