Workshop Warchief 3



Creature — Rhino Warrior

Trample

When Workshop Warchief enters the battlefield, you gain 3 life.

When Workshop Warchief dies, create a 4/4 green Rhino Warrior creature token.

Blitz *(If you cast this spell for its blitz cost, it gains haste and "When this creature dies, draw a card." Sacrifice it at the beginning of the next end step.)*

5/3

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