Sanctum Lurker 2



Creature — Horror

When this creature enters, empower Jace 1.

Planeswalkers you control aren't put into their owners' graveyards for having 0 loyalty.

Planeswalkers you control have "+2: This planeswalker deals 1 damage to each opponent and you gain 1 life."

3/2

R 0342
FRA • EN Michael Macrae

™ & © 2026 Wizards of the Coast

Sanctum Lurker 2

Creature — Horror

When this creature enters, empower Jace 1.

Planeswalkers you control aren't put into their owners' graveyards for having 0 loyalty.

Planeswalkers you control have "+2: This planeswalker deals 1 damage to each opponent and you gain 1 life."

3/2

R 0342
FRA • EN Michael Macrae

™ & © 2026 Wizards of the Coast

Sanctum Lurker 2

Creature — Horror

When this creature enters, empower Jace 1.

Planeswalkers you control aren't put into their owners' graveyards for having 0 loyalty.

Planeswalkers you control have "+2: This planeswalker deals 1 damage to each opponent and you gain 1 life."

3/2

R 0342
FRA • EN Michael Macrae

™ & © 2026 Wizards of the Coast

Sanctum Lurker 2

Creature — Horror

When this creature enters, empower Jace 1.

Planeswalkers you control aren't put into their owners' graveyards for having 0 loyalty.

Planeswalkers you control have "+2: This planeswalker deals 1 damage to each opponent and you gain 1 life."

3/2

R 0342
FRA • EN Michael Macrae

™ & © 2026 Wizards of the Coast

Sanctum Lurker 2

Creature — Horror

When this creature enters, empower Jace 1.

Planeswalkers you control aren't put into their owners' graveyards for having 0 loyalty.

Planeswalkers you control have "+2: This planeswalker deals 1 damage to each opponent and you gain 1 life."

3/2

R 0342
FRA • EN Michael Macrae

™ & © 2026 Wizards of the Coast

Sanctum Lurker 2

Creature — Horror

When this creature enters, empower Jace 1.

Planeswalkers you control aren't put into their owners' graveyards for having 0 loyalty.

Planeswalkers you control have "+2: This planeswalker deals 1 damage to each opponent and you gain 1 life."

3/2

R 0342
FRA • EN Michael Macrae

™ & © 2026 Wizards of the Coast

Sanctum Lurker 2

Creature — Horror

When this creature enters, empower Jace 1.

Planeswalkers you control aren't put into their owners' graveyards for having 0 loyalty.

Planeswalkers you control have "+2: This planeswalker deals 1 damage to each opponent and you gain 1 life."

3/2

R 0342
FRA • EN Michael Macrae

™ & © 2026 Wizards of the Coast

Sanctum Lurker 2

Creature — Horror

When this creature enters, empower Jace 1.

Planeswalkers you control aren't put into their owners' graveyards for having 0 loyalty.

Planeswalkers you control have "+2: This planeswalker deals 1 damage to each opponent and you gain 1 life."

3/2

R 0342
FRA • EN Michael Macrae

™ & © 2026 Wizards of the Coast

Sanctum Lurker 2

Creature — Horror

When this creature enters, empower Jace 1.

Planeswalkers you control aren't put into their owners' graveyards for having 0 loyalty.

Planeswalkers you control have "+2: This planeswalker deals 1 damage to each opponent and you gain 1 life."

3/2

R 0342
FRA • EN Michael Macrae

™ & © 2026 Wizards of the Coast