Kor Spiritdancer {1}{W}



Creature — Kor Wizard

Kor Spiritdancer gets +2/+2 for each Aura attached to it.

Whenever you cast an Aura spell, you may draw a card.

She reaches beyond the physical realm, touching the ideals from which all creatures draw their power.

0/2

Scott Chou

™ & © 1993–2010 Wizards of the Coast LLC 31/248

Kor Spiritdancer {1}{W}

Creature — Kor Wizard

Kor Spiritdancer gets +2/+2 for each Aura attached to it.

Whenever you cast an Aura spell, you may draw a card.

She reaches beyond the physical realm, touching the ideals from which all creatures draw their power.

0/2

Scott Chou

™ & © 1993–2010 Wizards of the Coast LLC 31/248

Kor Spiritdancer {1}{W}

Creature — Kor Wizard

Kor Spiritdancer gets +2/+2 for each Aura attached to it.

Whenever you cast an Aura spell, you may draw a card.

She reaches beyond the physical realm, touching the ideals from which all creatures draw their power.

0/2

Scott Chou

™ & © 1993–2010 Wizards of the Coast LLC 31/248

Kor Spiritdancer {1}{W}



Creature — Kor Wizard

Kor Spiritdancer gets +2/+2 for each Aura attached to it.

Whenever you cast an Aura spell, you may draw a card.

She reaches beyond the physical realm, touching the ideals from which all creatures draw their power.

0/2

Scott Chou

™ & © 1993–2010 Wizards of the Coast LLC 31/248

Kor Spiritdancer {1}{W}

Creature — Kor Wizard

Kor Spiritdancer gets +2/+2 for each Aura attached to it.

Whenever you cast an Aura spell, you may draw a card.

She reaches beyond the physical realm, touching the ideals from which all creatures draw their power.

0/2

Scott Chou

™ & © 1993–2010 Wizards of the Coast LLC 31/248

Kor Spiritdancer {1}{W}

Creature — Kor Wizard

Kor Spiritdancer gets +2/+2 for each Aura attached to it.

Whenever you cast an Aura spell, you may draw a card.

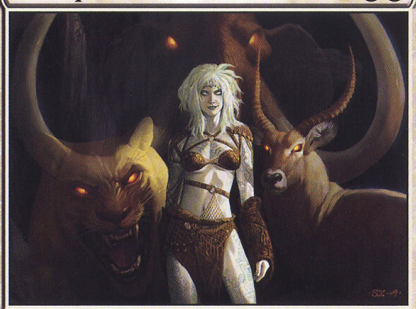
She reaches beyond the physical realm, touching the ideals from which all creatures draw their power.

0/2

Scott Chou

™ & © 1993–2010 Wizards of the Coast LLC 31/248

Kor Spiritdancer {1}{W}



Creature — Kor Wizard

Kor Spiritdancer gets +2/+2 for each Aura attached to it.

Whenever you cast an Aura spell, you may draw a card.

She reaches beyond the physical realm, touching the ideals from which all creatures draw their power.

0/2

Scott Chou

™ & © 1993–2010 Wizards of the Coast LLC 31/248

Kor Spiritdancer {1}{W}

Creature — Kor Wizard

Kor Spiritdancer gets +2/+2 for each Aura attached to it.

Whenever you cast an Aura spell, you may draw a card.

She reaches beyond the physical realm, touching the ideals from which all creatures draw their power.

0/2

Scott Chou

™ & © 1993–2010 Wizards of the Coast LLC 31/248

Kor Spiritdancer {1}{W}

Creature — Kor Wizard

Kor Spiritdancer gets +2/+2 for each Aura attached to it.

Whenever you cast an Aura spell, you may draw a card.

She reaches beyond the physical realm, touching the ideals from which all creatures draw their power.

0/2

Scott Chou

™ & © 1993–2010 Wizards of the Coast LLC 31/248