Meteor Crater



Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater

Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater

Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater



Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater

Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater

Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater



Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater

Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater

Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater



Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater

Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater

Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater



Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater

Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater

Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater



Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater

Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater

Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater



Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater

Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater

Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater



Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater

Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater

Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater



Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater

Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater

Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater



Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater

Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater

Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater



Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater

Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater

Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater



Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater

Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143

Meteor Crater

Land

{T}: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Illus. John Avon

©1993–2001 Wizards of the Coast, Inc. 140/143