Lorehold Apprentice



Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice



Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice



Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice



Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast

Lorehold Apprentice

Creature — Human Cleric

Magecraft — Whenever you cast or copy an instant or sorcery spell, until end of turn, Spirit creatures you control gain "{T}: This creature deals 1 damage to each opponent."

Ancient footfalls echo in her head, their timeless rhythm guiding the present.

2/2

198/275 U
STX • EN ✎ Manuel Castañón

™ & © 2021 Wizards of the Coast