Crescent Island Temple



Legendary Enchantment — Shrine

When Crescent Island Temple enters, for each Shrine you control, create a 1/1 red Monk creature token with prowess. *(Whenever you cast a noncreature spell, it gets +1/+1 until end of turn.)*

Whenever another Shrine you control enters, create a 1/1 red Monk creature token with prowess.

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