Ephemeral Shields {1}{W}



Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

Target creature gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

011/269 C
M15 • EN Yohann Schepacz

™ & © 2014 Wizards of the Coast

Ephemeral Shields {1}{W}



Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

Target creature gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

011/269 C
M15 • EN Yohann Schepacz

™ & © 2014 Wizards of the Coast

Ephemeral Shields {1}{W}



Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

Target creature gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

011/269 C
M15 • EN Yohann Schepacz

™ & © 2014 Wizards of the Coast

Ephemeral Shields {1}{W}



Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

Target creature gains indestructible until end of turn. *(Damage and effects that say "destroy" don't destroy it.)*

011/269 C
M15 • EN Yohann Schepacz

™ & © 2014 Wizards of the Coast