U.S.S. Enterprise–D, Galaxy–Class 3



Legendary Artifact — Spacecraft

Whenever one or more charge counters are put on *U.S.S. Enterprise*-D for the first time each turn, exile the top card of your library. You may play that card this turn.

Station *(Tap another creature you control: Put charge counters equal to its power on this Spacecraft. Station only as a sorcery. It's an artifact creature at 7+.)*

7+ Flying, vigilance

4/5

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