U.S.S. Enterprise–D, Galaxy–Class 3



Legendary Artifact — Spacecraft

Whenever one or more charge counters are put on *U.S.S. Enterprise*-D for the first time each turn, exile the top card of your library. You may play that card this turn.

Station *(Tap another creature you control: Put charge counters equal to its power on this Spacecraft. Station only as a sorcery. It's an artifact creature at 7+.)*

7+ Flying, vigilance

4/5

R 0273
TRK • EN Pablo Mendoza

© 2026 CBS.
™ & © 2026 Wizards of the Coast

U.S.S. Enterprise–D, Galaxy–Class 3
Legendary Artifact — Spacecraft
Whenever one or more charge counters are put on *U.S.S. Enterprise*-D for the first time each turn, exile the top card of your library. You may play that card this turn.
Station *(Tap another creature you control: Put charge counters equal to its power on this Spacecraft. Station only as a sorcery. It's an artifact creature at 7+.)*
7+ Flying, vigilance
4/5
R 0273
TRK • EN Pablo Mendoza
© 2026 CBS.
™ & © 2026 Wizards of the Coast

U.S.S. Enterprise–D, Galaxy–Class 3
Legendary Artifact — Spacecraft
Whenever one or more charge counters are put on *U.S.S. Enterprise*-D for the first time each turn, exile the top card of your library. You may play that card this turn.
Station *(Tap another creature you control: Put charge counters equal to its power on this Spacecraft. Station only as a sorcery. It's an artifact creature at 7+.)*
7+ Flying, vigilance
4/5
R 0273
TRK • EN Pablo Mendoza
© 2026 CBS.
™ & © 2026 Wizards of the Coast

U.S.S. Enterprise–D, Galaxy–Class 3
Legendary Artifact — Spacecraft
Whenever one or more charge counters are put on *U.S.S. Enterprise*-D for the first time each turn, exile the top card of your library. You may play that card this turn.
Station *(Tap another creature you control: Put charge counters equal to its power on this Spacecraft. Station only as a sorcery. It's an artifact creature at 7+.)*
7+ Flying, vigilance
4/5
R 0273
TRK • EN Pablo Mendoza
© 2026 CBS.
™ & © 2026 Wizards of the Coast

U.S.S. Enterprise–D, Galaxy–Class 3
Legendary Artifact — Spacecraft
Whenever one or more charge counters are put on *U.S.S. Enterprise*-D for the first time each turn, exile the top card of your library. You may play that card this turn.
Station *(Tap another creature you control: Put charge counters equal to its power on this Spacecraft. Station only as a sorcery. It's an artifact creature at 7+.)*
7+ Flying, vigilance
4/5
R 0273
TRK • EN Pablo Mendoza
© 2026 CBS.
™ & © 2026 Wizards of the Coast

U.S.S. Enterprise–D, Galaxy–Class 3
Legendary Artifact — Spacecraft
Whenever one or more charge counters are put on *U.S.S. Enterprise*-D for the first time each turn, exile the top card of your library. You may play that card this turn.
Station *(Tap another creature you control: Put charge counters equal to its power on this Spacecraft. Station only as a sorcery. It's an artifact creature at 7+.)*
7+ Flying, vigilance
4/5
R 0273
TRK • EN Pablo Mendoza
© 2026 CBS.
™ & © 2026 Wizards of the Coast

U.S.S. Enterprise–D, Galaxy–Class 3
Legendary Artifact — Spacecraft
Whenever one or more charge counters are put on *U.S.S. Enterprise*-D for the first time each turn, exile the top card of your library. You may play that card this turn.
Station *(Tap another creature you control: Put charge counters equal to its power on this Spacecraft. Station only as a sorcery. It's an artifact creature at 7+.)*
7+ Flying, vigilance
4/5
R 0273
TRK • EN Pablo Mendoza
© 2026 CBS.
™ & © 2026 Wizards of the Coast

U.S.S. Enterprise–D, Galaxy–Class 3
Legendary Artifact — Spacecraft
Whenever one or more charge counters are put on *U.S.S. Enterprise*-D for the first time each turn, exile the top card of your library. You may play that card this turn.
Station *(Tap another creature you control: Put charge counters equal to its power on this Spacecraft. Station only as a sorcery. It's an artifact creature at 7+.)*
7+ Flying, vigilance
4/5
R 0273
TRK • EN Pablo Mendoza
© 2026 CBS.
™ & © 2026 Wizards of the Coast