

Spellgorger Weirdd2



Creature — Weirdd

Whenever you cast a noncreature spell, put a +1/+1 counter on Spellgorger Weirdd.

*Freed from their respective labs, the two weirds formed a partnership, feeding on the arcane energies of war.*

2/2

C 0601

J25 • EN

JAMES PAICK

™ & © 2024 Wizards of the Coast

Spellgorger Weirdd2



Creature — Weirdd

Whenever you cast a noncreature spell, put a +1/+1 counter on Spellgorger Weirdd.

*Freed from their respective labs, the two weirds formed a partnership, feeding on the arcane energies of war.*

2/2

C 0601

J25 • EN

JAMES PAICK

™ & © 2024 Wizards of the Coast

Spellgorger Weirdd2



Creature — Weirdd

Whenever you cast a noncreature spell, put a +1/+1 counter on Spellgorger Weirdd.

*Freed from their respective labs, the two weirds formed a partnership, feeding on the arcane energies of war.*

2/2

C 0601

J25 • EN

JAMES PAICK

™ & © 2024 Wizards of the Coast

Spellgorger Weirdd2



Creature — Weirdd

Whenever you cast a noncreature spell, put a +1/+1 counter on Spellgorger Weirdd.

*Freed from their respective labs, the two weirds formed a partnership, feeding on the arcane energies of war.*

2/2

C 0601

J25 • EN

JAMES PAICK

™ & © 2024 Wizards of the Coast

Spellgorger Weirdd2



Creature — Weirdd

Whenever you cast a noncreature spell, put a +1/+1 counter on Spellgorger Weirdd.

*Freed from their respective labs, the two weirds formed a partnership, feeding on the arcane energies of war.*

2/2

C 0601

J25 • EN

JAMES PAICK

™ & © 2024 Wizards of the Coast

Spellgorger Weirdd2



Creature — Weirdd

Whenever you cast a noncreature spell, put a +1/+1 counter on Spellgorger Weirdd.

*Freed from their respective labs, the two weirds formed a partnership, feeding on the arcane energies of war.*

2/2

C 0601

J25 • EN

JAMES PAICK

™ & © 2024 Wizards of the Coast

Spellgorger Weirdd2



Creature — Weirdd

Whenever you cast a noncreature spell, put a +1/+1 counter on Spellgorger Weirdd.

*Freed from their respective labs, the two weirds formed a partnership, feeding on the arcane energies of war.*

2/2

C 0601

J25 • EN

JAMES PAICK

™ & © 2024 Wizards of the Coast

Spellgorger Weirdd2



Creature — Weirdd

Whenever you cast a noncreature spell, put a +1/+1 counter on Spellgorger Weirdd.

*Freed from their respective labs, the two weirds formed a partnership, feeding on the arcane energies of war.*

2/2

C 0601

J25 • EN

JAMES PAICK

™ & © 2024 Wizards of the Coast

Spellgorger Weirdd2



Creature — Weirdd

Whenever you cast a noncreature spell, put a +1/+1 counter on Spellgorger Weirdd.

*Freed from their respective labs, the two weirds formed a partnership, feeding on the arcane energies of war.*

2/2

C 0601

J25 • EN

JAMES PAICK

™ & © 2024 Wizards of the Coast