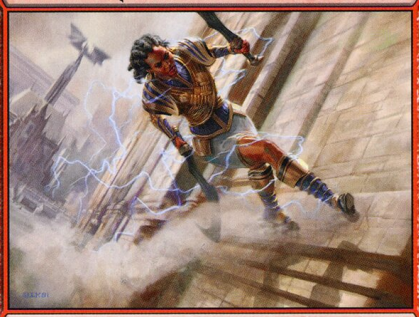
## Samut's Sprint



**Instant**

Target creature gets +2/+1 and gains haste until end of turn. Scry 1.

*Samut's war was intensely personal. Every hour she faced enemies she once loved as friends and horrors she once revered as gods.*

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