

Cemetery Illuminator1



Creature — Spirit

Flying

Whenever Cemetery Illuminator enters the battlefield or attacks, exile a card from a graveyard.

You may look at the top card of your library any time.

Once each turn, you may cast a spell from the top of your library if it shares a card type with a card exiled with Cemetery Illuminator.

2/3

050/277 M
VOW • EN URIAH VOTH

™ & © 2021 Wizards of the Coast

Cemetery Illuminator1



Creature — Spirit

Flying

Whenever Cemetery Illuminator enters the battlefield or attacks, exile a card from a graveyard.

You may look at the top card of your library any time.

Once each turn, you may cast a spell from the top of your library if it shares a card type with a card exiled with Cemetery Illuminator.

2/3

050/277 M
VOW • EN URIAH VOTH

™ & © 2021 Wizards of the Coast

Cemetery Illuminator1



Creature — Spirit

Flying

Whenever Cemetery Illuminator enters the battlefield or attacks, exile a card from a graveyard.

You may look at the top card of your library any time.

Once each turn, you may cast a spell from the top of your library if it shares a card type with a card exiled with Cemetery Illuminator.

2/3

050/277 M
VOW • EN URIAH VOTH

™ & © 2021 Wizards of the Coast

Cemetery Illuminator1



Creature — Spirit

Flying

Whenever Cemetery Illuminator enters the battlefield or attacks, exile a card from a graveyard.

You may look at the top card of your library any time.

Once each turn, you may cast a spell from the top of your library if it shares a card type with a card exiled with Cemetery Illuminator.

2/3

050/277 M
VOW • EN URIAH VOTH

™ & © 2021 Wizards of the Coast