Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast

Challenger Troll

4



Creature — Troll

Each creature you control with power 4 or greater can't be blocked by more than one creature.

For most, war is a calamity. For some, an opportunity. And for the very few, a pleasure.

6/5

U 0159
CLU • EN Svetlin Velinov
™ & © 2024 Wizards of the Coast