Recumbent Bliss



Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss



Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss



Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss



Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180

Recumbent Bliss

Enchantment — Aura

Enchant creature
Enchanted creature can't attack or block.
At the beginning of your upkeep, you may gain 1 life.

Kithkin somnomancers enjoy the peaceful dreams wafting from their victims.

Todd Lockwood
™ & © 1993–2008 Wizards of the Coast, Inc. 13/180