Radha's Firebrand

{1}{R}



Creature — Human Warrior

Whenever Radha's Firebrand attacks, target creature defending player controls with power less than Radha's Firebrand's power can't block this turn.

Domain — {5}{R}: Radha's Firebrand gets +2/+2 until end of turn. This ability costs {1} less to activate for each basic land type among lands you control. Activate only once each turn.

3/1

141/281 R
DMU • EN
Angelo Bortolini

™ & © 2022 Wizards of the Coast