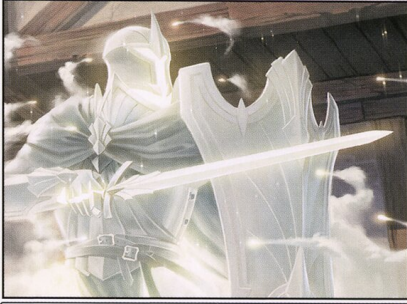


Guardian of Faith

1**



Creature — Spirit Knight



Flash

Vigilance

When Guardian of Faith enters the battlefield, any number of other target creatures you control phase out. *(Treat them and anything attached to them as though they don't exist until their controller's next turn.)*

3/2

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AFR • EN BRIAN VALEZA

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