
Renegade Silent
Creature — Alien Horror
At the beginning of your end step, goad up to one target creature you don't control and put a +1/+1 counter on Renegade Silent. Renegade Silent phases out. (Treat it and anything attached to it as though they don't exist until your next turn.)
"Silence will fall."
3/3
U 0658
WHO★EN Calder Moore
© BBC
™ & © 2023 Wizards of the Coast


Renegade Silent
Creature — Alien Horror
At the beginning of your end step, goad up to one target creature you don't control and put a +1/+1 counter on Renegade Silent. Renegade Silent phases out. (Treat it and anything attached to it as though they don't exist until your next turn.)
"Silence will fall."
3/3
U 0658
WHO★EN Calder Moore
© BBC
™ & © 2023 Wizards of the Coast


Renegade Silent
Creature — Alien Horror
At the beginning of your end step, goad up to one target creature you don't control and put a +1/+1 counter on Renegade Silent. Renegade Silent phases out. (Treat it and anything attached to it as though they don't exist until your next turn.)
"Silence will fall."
3/3
U 0658
WHO★EN Calder Moore
© BBC
™ & © 2023 Wizards of the Coast


Renegade Silent
Creature — Alien Horror
At the beginning of your end step, goad up to one target creature you don't control and put a +1/+1 counter on Renegade Silent. Renegade Silent phases out. (Treat it and anything attached to it as though they don't exist until your next turn.)
"Silence will fall."
3/3
U 0658
WHO★EN Calder Moore
© BBC
™ & © 2023 Wizards of the Coast