Go-Shintai of Shared Purpose {3}{W}



Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}



Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}



Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}



Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast

Go-Shintai of Shared Purpose {3}{W}

Legendary Enchantment Creature — Shrine

Vigilance

At the beginning of your end step, you may pay {1}. If you do, create a 1/1 colorless Spirit creature token for each Shrine you control.

It seeks those who act with kindness and offers friendship.

1/3

014/302 U
NEO • EN Johannes Voss

™ & © 2022 Wizards of the Coast