Terrific Team-Up {3}{G}



Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}

Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}

Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}



Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}

Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}

Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}



Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}

Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}

Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}



Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}

Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}

Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}



Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}

Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}

Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}



Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}

Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}

Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}



Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}

Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}

Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}



Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}

Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}

Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}



Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}

Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}

Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}



Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}

Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}

Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}



Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}

Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}

Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}



Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}

Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov

Terrific Team-Up {3}{G}

Instant

This spell costs {2} less to cast if you control a permanent with mana value 4 or greater. One or two target creatures you control each get +1/+0 until end of turn. They each deal damage equal to their power to target creature an opponent controls.

Hristo D. Chukov