
Marauding Raptor
1
Creature — Dinosaur
Creature spells you cast cost 1 less to cast.
Whenever another creature enters the battlefield under your control, Marauding Raptor deals 2 damage to it. If a Dinosaur is dealt damage this way, Marauding Raptor gets +2/+0 until end of turn.
"Stand still and try not to look like prey!"
—Skerk Hobnett, wilderness guide
2/3
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