THE FIFTH DOCTOR 2



LEGENDARY CREATURE — TIME LORD DOCTOR

Peaceful Coexistence — At the beginning of your end step, put a +1/+1 counter on each creature you control that didn't attack or enter the battlefield this turn. Untap those creatures.

2/2

R 0556
WHO • EN Karen Hallion

© BBC
™ & © 2023 Wizards of the Coast

THE FIFTH DOCTOR 2

LEGENDARY CREATURE — TIME LORD DOCTOR

Peaceful Coexistence — At the beginning of your end step, put a +1/+1 counter on each creature you control that didn't attack or enter the battlefield this turn. Untap those creatures.

2/2

R 0556
WHO • EN Karen Hallion

© BBC
™ & © 2023 Wizards of the Coast

THE FIFTH DOCTOR 2

LEGENDARY CREATURE — TIME LORD DOCTOR

Peaceful Coexistence — At the beginning of your end step, put a +1/+1 counter on each creature you control that didn't attack or enter the battlefield this turn. Untap those creatures.

2/2

R 0556
WHO • EN Karen Hallion

© BBC
™ & © 2023 Wizards of the Coast

THE FIFTH DOCTOR 2



LEGENDARY CREATURE — TIME LORD DOCTOR

Peaceful Coexistence — At the beginning of your end step, put a +1/+1 counter on each creature you control that didn't attack or enter the battlefield this turn. Untap those creatures.

2/2

R 0556
WHO • EN Karen Hallion

© BBC
™ & © 2023 Wizards of the Coast