Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143

Angel's Trumpet 3



Artifact

Attacking does not cause creatures to tap.
At the end of each player's turn, tap all untapped creatures he or she controls that did not attack this turn. Angel's Trumpet deals 1 damage to that player for each creature tapped this way.

Illus. Kev Walker
©1993–1999 Wizards of the Coast, Inc. 121/143