Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**

Occupation of Llanowar 1

Battle — Control Point R

(Any opponent may attack this battle. When an opponent defeats this, exile it, then put it onto the battlefield under that player's control with 4 defense counters. This is different from sieges!)
At the beginning of your combat step, put a +1/+1 counter on target creature you control.

DA1 RG11 **4**