

▲

Terra, Magical Adept

1

Legendary Creature — Human Wizard Warrior

When Terra enters, mill five cards. Put up to one enchantment card milled this way into your hand.

Trance — 4 ♠ ♣ ♢ , ♣ : Exile Terra, then return it to the battlefield transformed under its owner's control. Activate only as a sorcery.

6/6

4/2

M 0323 FFVI

F I N • EN 天野喜孝/YOSHITAKA AMANO

FFD SQUARE ENIX

TM & © 2025 Wizards of the Coast

IMAGE ILLUSTRATION: © YOSHITAKA AMANO

▲

Terra, Magical Adept

1

Legendary Creature — Human Wizard Warrior

When Terra enters, mill five cards. Put up to one enchantment card milled this way into your hand.

Trance — 4 ♠ ♣ ♢ , ♣ : Exile Terra, then return it to the battlefield transformed under its owner's control. Activate only as a sorcery.

6/6

4/2

M 0323 FFVI

F I N • EN 天野喜孝/YOSHITAKA AMANO

FFD SQUARE ENIX

TM & © 2025 Wizards of the Coast

IMAGE ILLUSTRATION: © YOSHITAKA AMANO

▲

Terra, Magical Adept

1

Legendary Creature — Human Wizard Warrior

When Terra enters, mill five cards. Put up to one enchantment card milled this way into your hand.

Trance — 4 ♠ ♣ ♢ , ♣ : Exile Terra, then return it to the battlefield transformed under its owner's control. Activate only as a sorcery.

6/6

4/2

M 0323 FFVI

F I N • EN 天野喜孝/YOSHITAKA AMANO

FFD SQUARE ENIX

TM & © 2025 Wizards of the Coast

IMAGE ILLUSTRATION: © YOSHITAKA AMANO

▲

Terra, Magical Adept

1

Legendary Creature — Human Wizard Warrior

When Terra enters, mill five cards. Put up to one enchantment card milled this way into your hand.

Trance — 4 ♠ ♣ ♢ , ♣ : Exile Terra, then return it to the battlefield transformed under its owner's control. Activate only as a sorcery.

6/6

4/2

M 0323 FFVI

F I N • EN 天野喜孝/YOSHITAKA AMANO

FFD SQUARE ENIX

TM & © 2025 Wizards of the Coast

IMAGE ILLUSTRATION: © YOSHITAKA AMANO