The Mimeoplasm 2

Legendary Creature — Ooze

As The Mimeoplasm enters the battlefield, you may exile two creature cards from graveyards. If you do, it enters the battlefield as a copy of one of those cards with a number of additional +1/+1 counters on it equal to the power of the other card.

0/0

114/149 M
PZ1 • EN
Svetlin Velinov

™ & © 2015 Wizards of the Coast

The Mimeoplasm 2

Legendary Creature — Ooze

As The Mimeoplasm enters the battlefield, you may exile two creature cards from graveyards. If you do, it enters the battlefield as a copy of one of those cards with a number of additional +1/+1 counters on it equal to the power of the other card.

0/0

114/149 M
PZ1 • EN
Svetlin Velinov

™ & © 2015 Wizards of the Coast

The Mimeoplasm 2

Legendary Creature — Ooze

As The Mimeoplasm enters the battlefield, you may exile two creature cards from graveyards. If you do, it enters the battlefield as a copy of one of those cards with a number of additional +1/+1 counters on it equal to the power of the other card.

0/0

114/149 M
PZ1 • EN
Svetlin Velinov

™ & © 2015 Wizards of the Coast

The Mimeoplasm 2

Legendary Creature — Ooze

As The Mimeoplasm enters the battlefield, you may exile two creature cards from graveyards. If you do, it enters the battlefield as a copy of one of those cards with a number of additional +1/+1 counters on it equal to the power of the other card.

0/0

114/149 M
PZ1 • EN
Svetlin Velinov

™ & © 2015 Wizards of the Coast