

Historian's Boon

3



Enchantment

Whenever Historian's Boon or another nontoken enchantment enters the battlefield under your control, create a 1/1 white Soldier creature token.

Whenever the final chapter ability of a Saga you control triggers, create a 4/4 white Angel creature token with flying and vigilance.

021/048 R
DMC · EN · IRINA NORDSOL

™ & © 2022 Wizards of the Coast

Historian's Boon

3



Enchantment

Whenever Historian's Boon or another nontoken enchantment enters the battlefield under your control, create a 1/1 white Soldier creature token.

Whenever the final chapter ability of a Saga you control triggers, create a 4/4 white Angel creature token with flying and vigilance.

021/048 R
DMC · EN · IRINA NORDSOL

™ & © 2022 Wizards of the Coast

Historian's Boon

3



Enchantment

Whenever Historian's Boon or another nontoken enchantment enters the battlefield under your control, create a 1/1 white Soldier creature token.

Whenever the final chapter ability of a Saga you control triggers, create a 4/4 white Angel creature token with flying and vigilance.

021/048 R
DMC · EN · IRINA NORDSOL

™ & © 2022 Wizards of the Coast

Historian's Boon

3



Enchantment

Whenever Historian's Boon or another nontoken enchantment enters the battlefield under your control, create a 1/1 white Soldier creature token.

Whenever the final chapter ability of a Saga you control triggers, create a 4/4 white Angel creature token with flying and vigilance.

021/048 R
DMC · EN · IRINA NORDSOL

™ & © 2022 Wizards of the Coast

Historian's Boon

3



Enchantment

Whenever Historian's Boon or another nontoken enchantment enters the battlefield under your control, create a 1/1 white Soldier creature token.

Whenever the final chapter ability of a Saga you control triggers, create a 4/4 white Angel creature token with flying and vigilance.

021/048 R
DMC · EN · IRINA NORDSOL

™ & © 2022 Wizards of the Coast

Historian's Boon

3



Enchantment

Whenever Historian's Boon or another nontoken enchantment enters the battlefield under your control, create a 1/1 white Soldier creature token.

Whenever the final chapter ability of a Saga you control triggers, create a 4/4 white Angel creature token with flying and vigilance.

021/048 R
DMC · EN · IRINA NORDSOL

™ & © 2022 Wizards of the Coast

Historian's Boon

3



Enchantment

Whenever Historian's Boon or another nontoken enchantment enters the battlefield under your control, create a 1/1 white Soldier creature token.

Whenever the final chapter ability of a Saga you control triggers, create a 4/4 white Angel creature token with flying and vigilance.

021/048 R
DMC · EN · IRINA NORDSOL

™ & © 2022 Wizards of the Coast

Historian's Boon

3



Enchantment

Whenever Historian's Boon or another nontoken enchantment enters the battlefield under your control, create a 1/1 white Soldier creature token.

Whenever the final chapter ability of a Saga you control triggers, create a 4/4 white Angel creature token with flying and vigilance.

021/048 R
DMC · EN · IRINA NORDSOL

™ & © 2022 Wizards of the Coast

Historian's Boon

3



Enchantment

Whenever Historian's Boon or another nontoken enchantment enters the battlefield under your control, create a 1/1 white Soldier creature token.

Whenever the final chapter ability of a Saga you control triggers, create a 4/4 white Angel creature token with flying and vigilance.

021/048 R
DMC · EN · IRINA NORDSOL

™ & © 2022 Wizards of the Coast