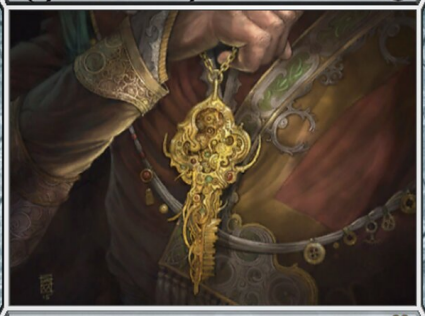
Key to the City ②

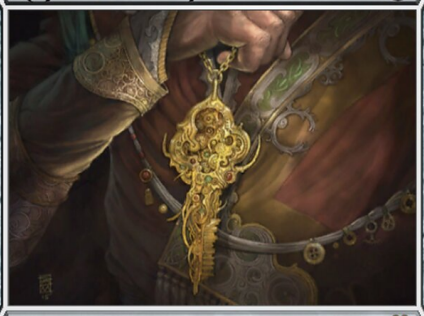


Artifact

⟳, Discard a card: Up to one target creature can't be blocked this turn.
Whenever Key to the City becomes untapped, you may pay ②. If you do, draw a card.

Sean Murray

Key to the City ②

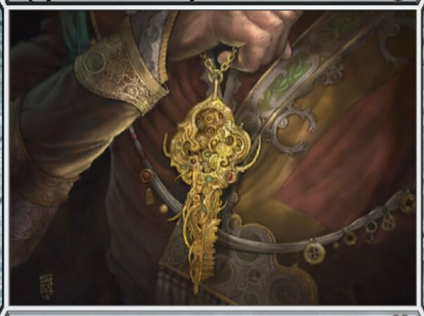


Artifact

⟳, Discard a card: Up to one target creature can't be blocked this turn.
Whenever Key to the City becomes untapped, you may pay ②. If you do, draw a card.

Sean Murray

Key to the City ②

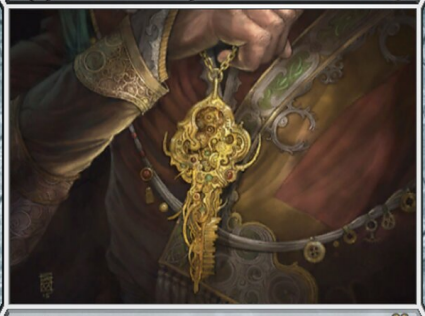


Artifact

⟳, Discard a card: Up to one target creature can't be blocked this turn.
Whenever Key to the City becomes untapped, you may pay ②. If you do, draw a card.

Sean Murray

Key to the City ②

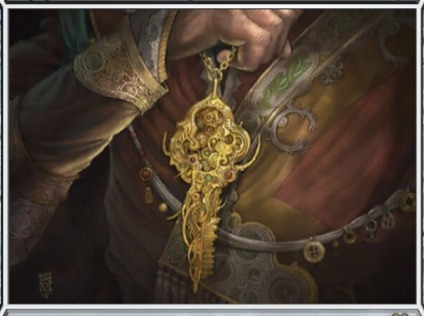


Artifact

⟳, Discard a card: Up to one target creature can't be blocked this turn.
Whenever Key to the City becomes untapped, you may pay ②. If you do, draw a card.

Sean Murray

Key to the City ②

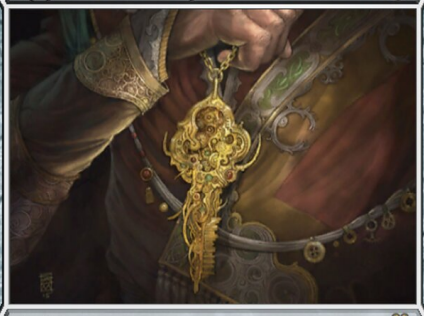


Artifact

⟳, Discard a card: Up to one target creature can't be blocked this turn.
Whenever Key to the City becomes untapped, you may pay ②. If you do, draw a card.

Sean Murray

Key to the City ②

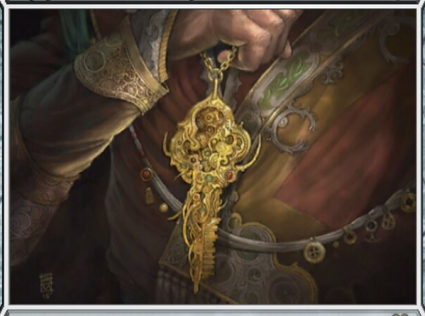


Artifact

⟳, Discard a card: Up to one target creature can't be blocked this turn.
Whenever Key to the City becomes untapped, you may pay ②. If you do, draw a card.

Sean Murray

Key to the City ②

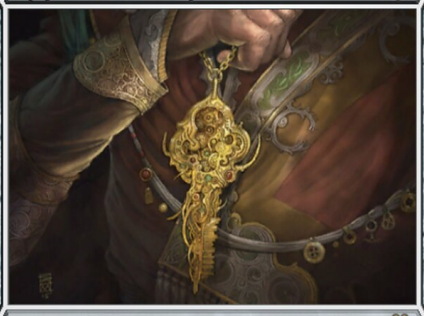


Artifact

⟳, Discard a card: Up to one target creature can't be blocked this turn.
Whenever Key to the City becomes untapped, you may pay ②. If you do, draw a card.

Sean Murray

Key to the City ②

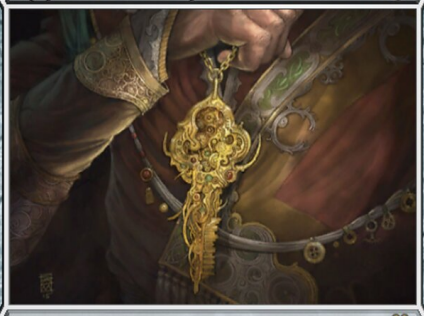


Artifact

⟳, Discard a card: Up to one target creature can't be blocked this turn.
Whenever Key to the City becomes untapped, you may pay ②. If you do, draw a card.

Sean Murray

Key to the City ②



Artifact

⟳, Discard a card: Up to one target creature can't be blocked this turn.
Whenever Key to the City becomes untapped, you may pay ②. If you do, draw a card.

Sean Murray