## Battle at the Helvault

{4}{W}{W}

*(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)*



I, II — For each player, exile up to one target non-Saga, nonland permanent that player controls until Battle at the Helvault leaves the battlefield.

III — Create Avacyn, a legendary 8/8 white Angel creature token with flying, vigilance, and indestructible.

Enchantment — Saga

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