The Curse of Fenric

(2)(G)(W)

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)



I — For each player, destroy up to one target creature that player controls. For each creature destroyed this way, its controller creates a 3/3 green Mutant creature token with deathtouch.

II — Target nontoken creature becomes a 6/6 legendary Horror creature named Fenric and loses all abilities.

III — Target Mutant fights another target creature named Fenric.

Enchantment — Saga

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