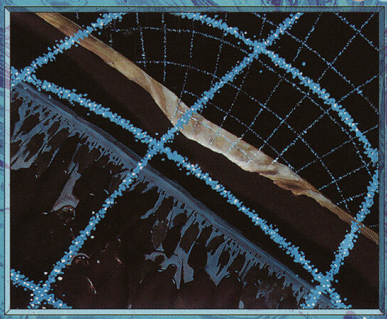
Web of Inertia 2 {U}



Enchantment

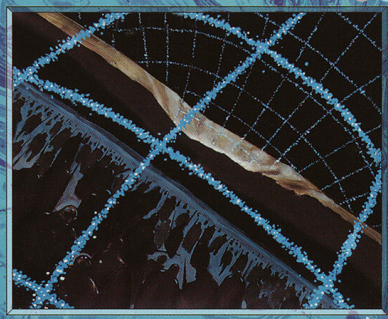
At the beginning of each opponent's combat phase, that player may remove a card in his or her graveyard from the game. If the player doesn't, creatures he or she controls can't attack you this turn.

Cephalids specialize in lose-lose situations.

Illus. Don Hazeltine

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Web of Inertia 2 {U}



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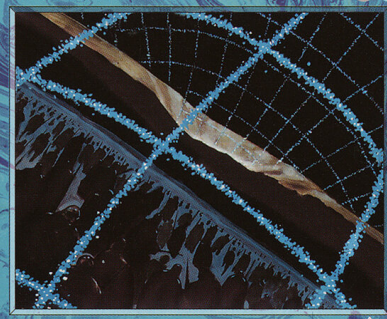
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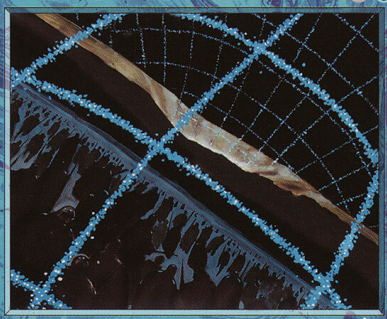
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