Scuzzback Scrounger 1



Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with ", Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1



Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with ", Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1



Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with ", Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1



Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with ", Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast

Scuzzback Scrounger 1

Creature — Goblin Warrior

At the beginning of your first main phase, you may blight 1. If you do, create a Treasure token. *(To blight 1, put a -1/-1 counter on a creature you control. A Treasure token is an artifact with "c, Sacrifice this token: Add one mana of any color.")*

The only metal polish he uses is blood.

3/2

R 0153
ECL • EN Mark Zug

™ & © 2026 Wizards of the Coast