Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**

Lord of Atlanta



Creature — Merfolk Gamer R

Other Merfolk and playtest creatures you control get +1/+1 and have townwalk. *(They can't be blocked as long as defending player controls a Town.)*

CONFIDENTIAL 9/1/2025 UNK RU01 **2 / 2**