Basilisk Gate



Land — Gate

{T}: Add {C}.

{2}, {T}: Target creature gets +X/+X until end of turn, where X is the number of Gates you control. Activate only as a sorcery.

The eastern passage into the city is filled with reminders that the patriars are literally looking down on you.

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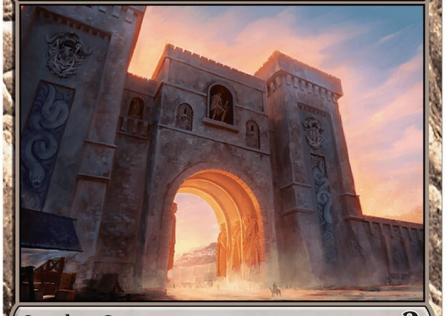
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