Light Up the Night {X}{R}



Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}

Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}

Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}

Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}

Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}

Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}

Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}

Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}



Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}

Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}

Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}

Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}

Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}

Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}

Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}

Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}



Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}

Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}

Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}

Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}

Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}

Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}

Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}

Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}



Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}

Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}

Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}

Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}

Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}

Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}

Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast

Light Up the Night {X}{R}

Sorcery

Light Up the Night deals X damage to any target. It deals X plus 1 damage instead if that target is a creature or planeswalker.

Flashback—{3}{R}, Remove X loyalty counters from among planeswalkers you control. If you cast this spell this way, X can't be 0.

356 R
MID • EN Wei Wei

™ & © 2021 Wizards of the Coast