Jerren, Corrupted Bishop 2



Legendary Creature — Human Cleric

Whenever Jerren, Corrupted Bishop enters the battlefield or another nontoken Human you control dies, you lose 1 life and create a 1/1 white Human creature token.

2: Target Human you control gains lifelink until end of turn.

At the beginning of your end step, if you have exactly 13 life, you may pay 4. If you do, transform Jerren.

6/6

2/3

109/277 M
MID • EN Yongjae Choi

™ & © 2021 Wizards of the Coast

Jerren, Corrupted Bishop 2

Legendary Creature — Human Cleric

Whenever Jerren, Corrupted Bishop enters the battlefield or another nontoken Human you control dies, you lose 1 life and create a 1/1 white Human creature token.

2: Target Human you control gains lifelink until end of turn.

At the beginning of your end step, if you have exactly 13 life, you may pay 4. If you do, transform Jerren.

6/6

2/3

109/277 M
MID • EN Yongjae Choi

™ & © 2021 Wizards of the Coast

Jerren, Corrupted Bishop 2

Legendary Creature — Human Cleric

Whenever Jerren, Corrupted Bishop enters the battlefield or another nontoken Human you control dies, you lose 1 life and create a 1/1 white Human creature token.

2: Target Human you control gains lifelink until end of turn.

At the beginning of your end step, if you have exactly 13 life, you may pay 4. If you do, transform Jerren.

6/6

2/3

109/277 M
MID • EN Yongjae Choi

™ & © 2021 Wizards of the Coast

Jerren, Corrupted Bishop 2

Legendary Creature — Human Cleric

Whenever Jerren, Corrupted Bishop enters the battlefield or another nontoken Human you control dies, you lose 1 life and create a 1/1 white Human creature token.

2: Target Human you control gains lifelink until end of turn.

At the beginning of your end step, if you have exactly 13 life, you may pay 4. If you do, transform Jerren.

6/6

2/3

109/277 M
MID • EN Yongjae Choi

™ & © 2021 Wizards of the Coast