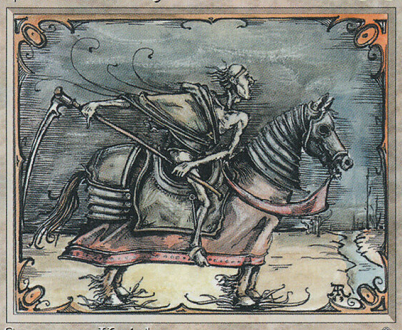
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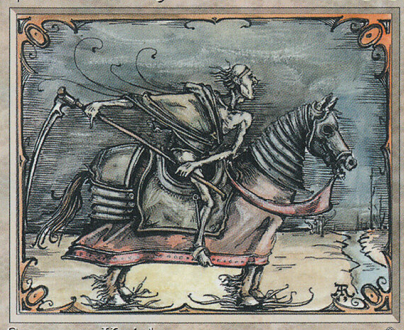


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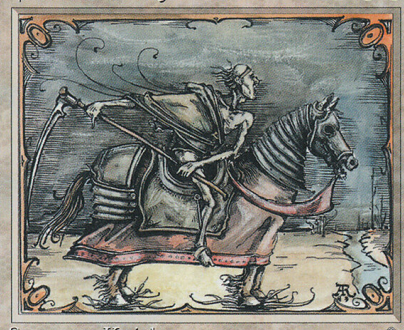


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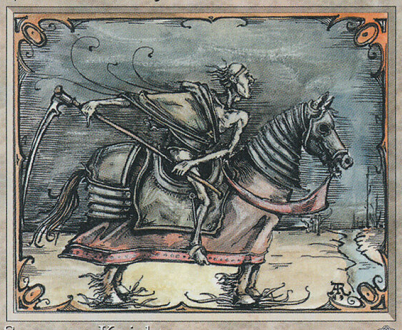


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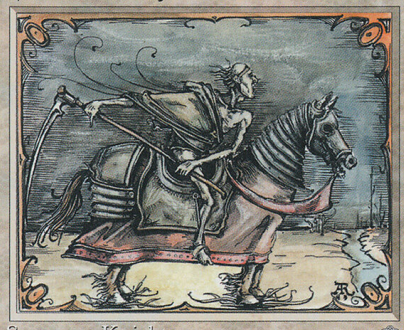


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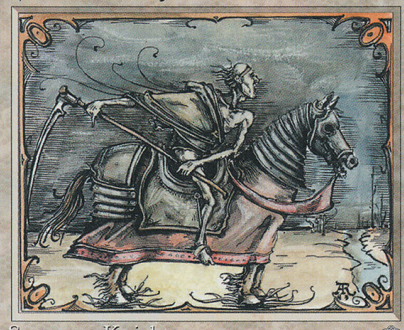


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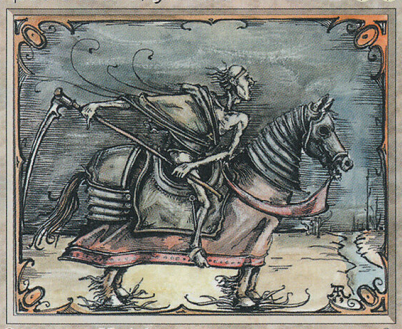


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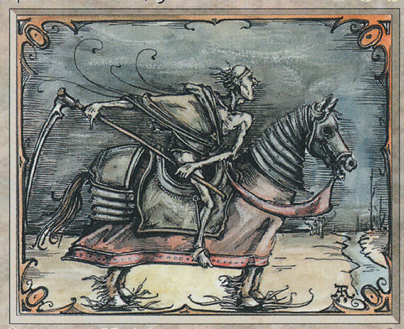


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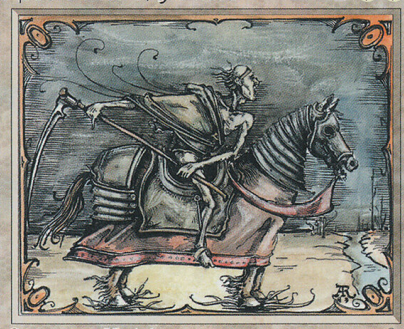


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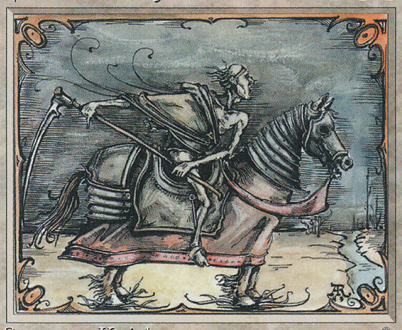


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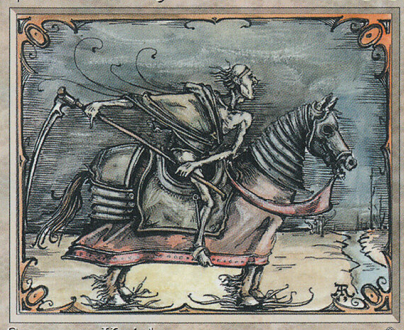


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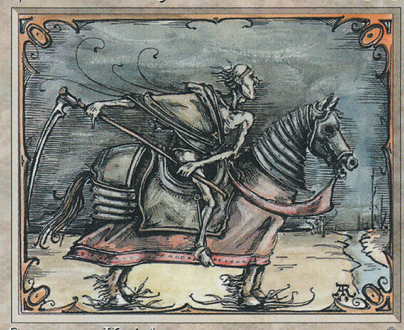


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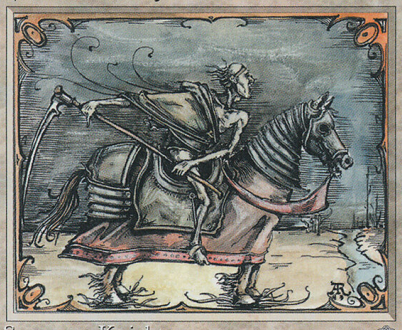


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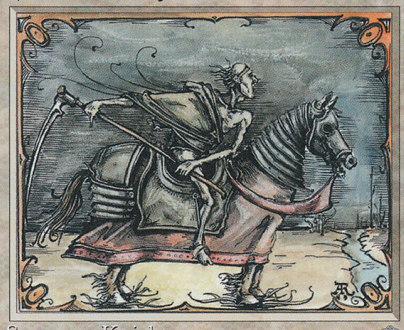


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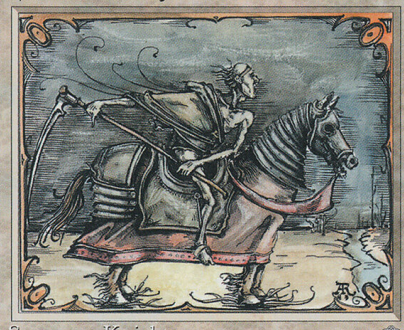


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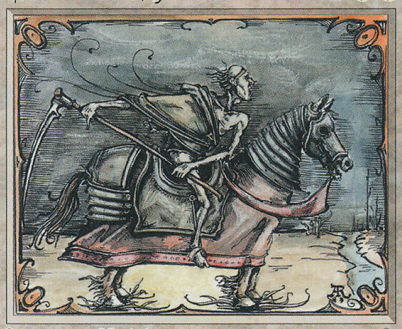


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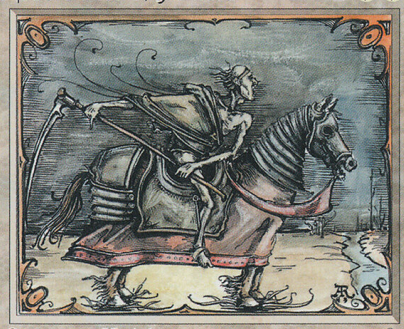


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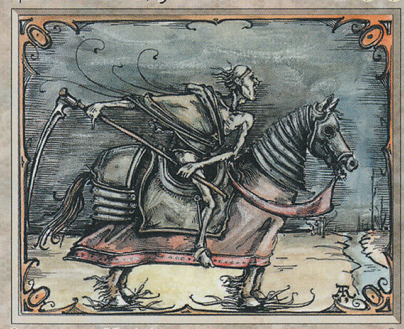


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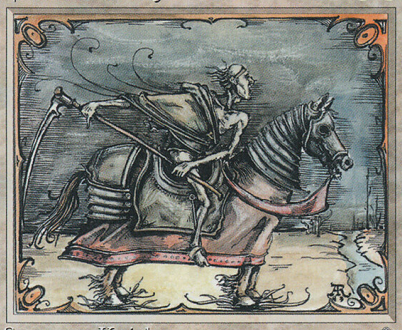


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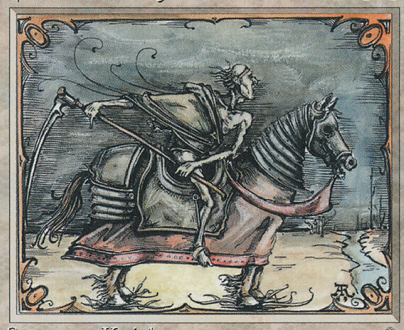


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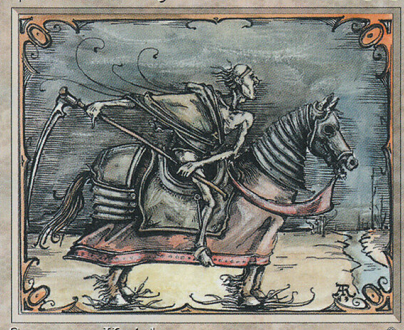


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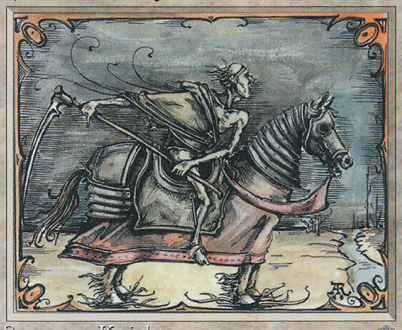


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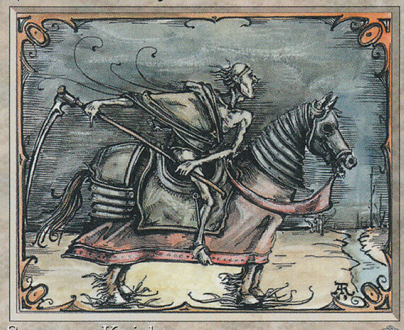


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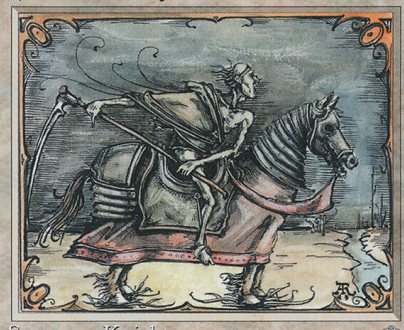


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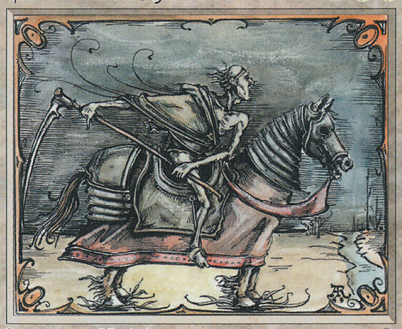


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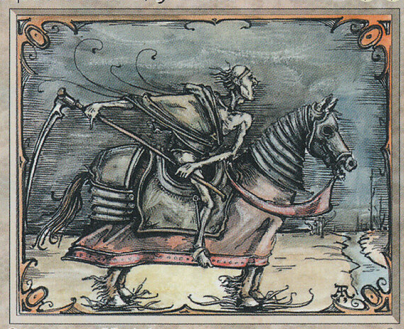


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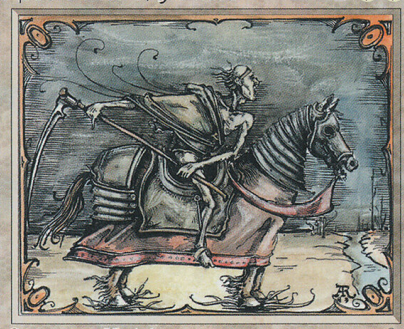


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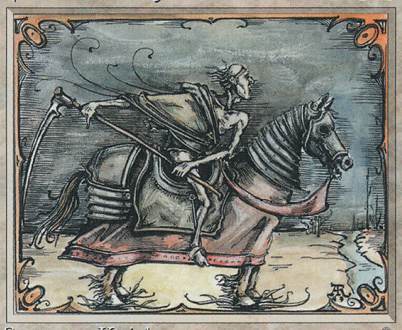


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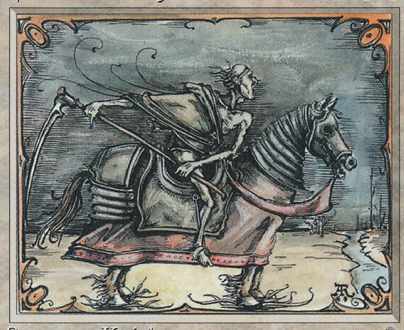


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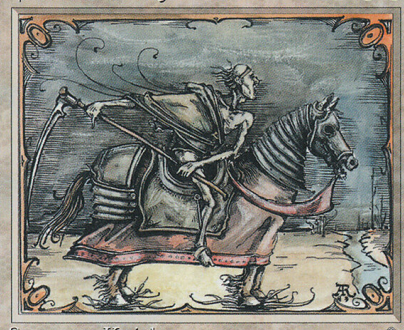


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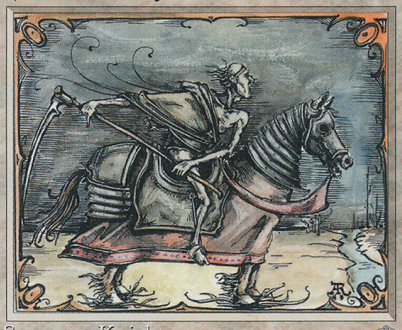


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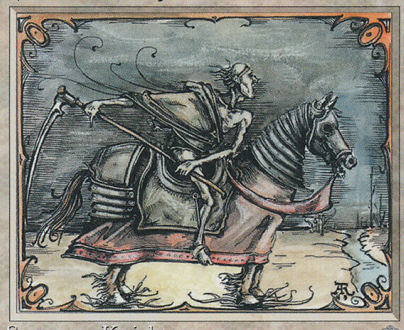


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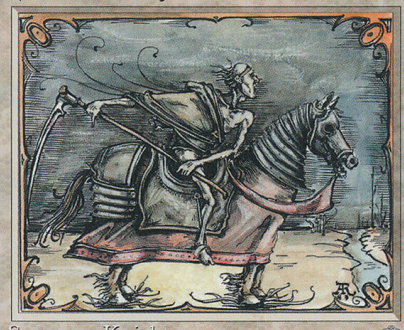


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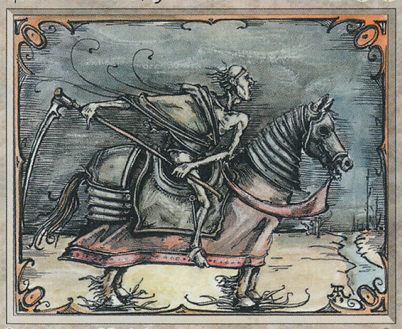


Summon Knights

Lost Order of Jarkeld has power and toughness each equal to 1 plus the number of creatures target opponent controls.
"Let us remember brave Jarkeld and his troops, who perished in the Adarkar Wastes so long ago."
—Halvor Arenson, Kjeldoran Priest

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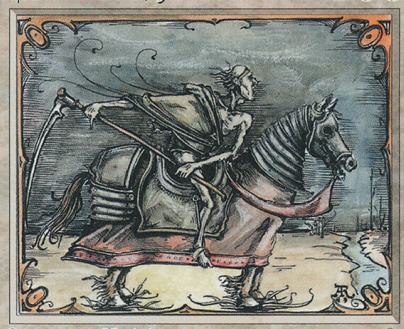


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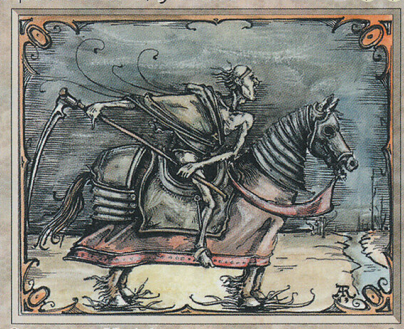


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