
Call the Spirit Dragons
Enchantment
Dragons you control have indestructible.
At the beginning of your upkeep, for each color, put a +1/+1 counter on a Dragon you control of that color. If you put +1/+1 counters on five Dragons this way, you win the game.
The essence of Tarkir was shaped into draconic embodiments of the re-formed clans.
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TDM EN Liiga Smilshkalne
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