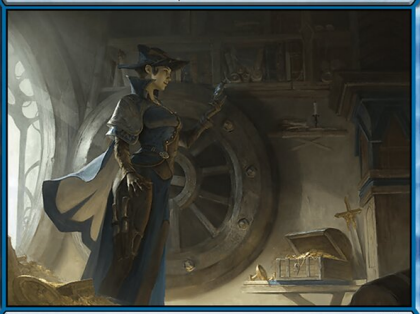
Slickshot Lockpicker {2}{U}



Creature — Human Rogue

When Slickshot Lockpicker enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

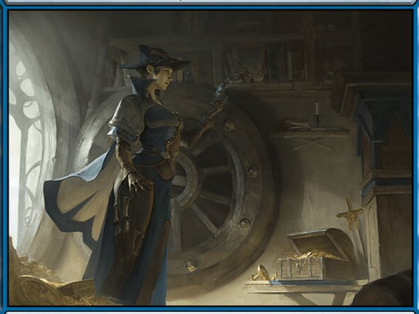
Plot {2}{U} *(You may pay {2}{U} and exile this card from your hand. Cast it as a sorcery on a later turn without paying its mana cost. Plot only as a sorcery.)*

2/3

U 0067
OTJ • EN Wei Wei

™ & © 2024 Wizards of the Coast

Slickshot Lockpicker {2}{U}



Creature — Human Rogue

When Slickshot Lockpicker enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

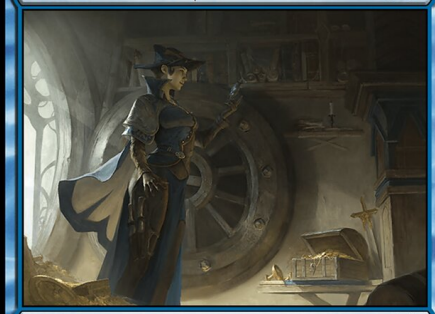
Plot {2}{U} *(You may pay {2}{U} and exile this card from your hand. Cast it as a sorcery on a later turn without paying its mana cost. Plot only as a sorcery.)*

2/3

U 0067
OTJ • EN Wei Wei

™ & © 2024 Wizards of the Coast

Slickshot Lockpicker {2}{U}



Creature — Human Rogue

When Slickshot Lockpicker enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

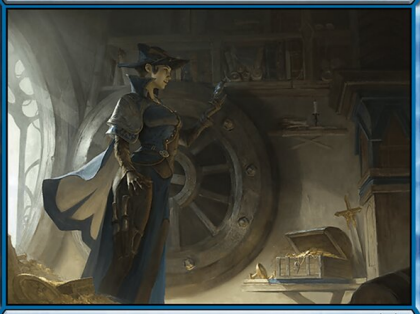
Plot {2}{U} *(You may pay {2}{U} and exile this card from your hand. Cast it as a sorcery on a later turn without paying its mana cost. Plot only as a sorcery.)*

2/3

U 0067
OTJ • EN Wei Wei

™ & © 2024 Wizards of the Coast

Slickshot Lockpicker {2}{U}



Creature — Human Rogue

When Slickshot Lockpicker enters the battlefield, target instant or sorcery card in your graveyard gains flashback until end of turn. The flashback cost is equal to its mana cost. *(You may cast that card from your graveyard for its flashback cost. Then exile it.)*

Plot {2}{U} *(You may pay {2}{U} and exile this card from your hand. Cast it as a sorcery on a later turn without paying its mana cost. Plot only as a sorcery.)*

2/3

U 0067
OTJ • EN Wei Wei

™ & © 2024 Wizards of the Coast