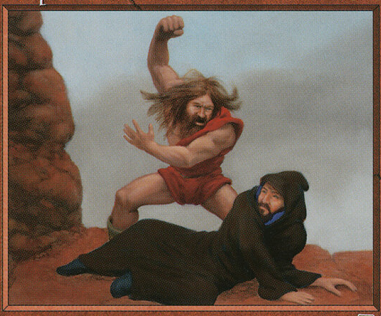
Impatience 2R



Enchantment 7

At the end of each player's turn, if that player didn't play a spell that turn, Impatience deals 2 damage to him or her.

"I'm going to count to three. Three."

Illus. Kunio Hagio

™ & © 1993-2001 Wizards of the Coast, Inc. 197/350