Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1

Nether Shadow



Creature — Spirit

Haste

At the beginning of your upkeep, if Nether Shadow is in your graveyard with three or more creature cards above it, you may put Nether Shadow into play.

Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 77/195
1/1