

Blight Mound

2



Enchantment

Attacking Pests you control get +1/+0 and have menace.
Whenever a nontoken creature you control dies, create a 1/1 black and green Pest creature token with “When this creature dies, you gain 1 life.”

363 · R
C21 · EN · ORIANA MENENDEZ

TM & © 2021 Wizards of the Coast

Blight Mound

2



Enchantment

Attacking Pests you control get +1/+0 and have menace.
Whenever a nontoken creature you control dies, create a 1/1 black and green Pest creature token with “When this creature dies, you gain 1 life.”

363 · R
C21 · EN · ORIANA MENENDEZ

TM & © 2021 Wizards of the Coast

Blight Mound

2



Enchantment

Attacking Pests you control get +1/+0 and have menace.
Whenever a nontoken creature you control dies, create a 1/1 black and green Pest creature token with “When this creature dies, you gain 1 life.”

363 · R
C21 · EN · ORIANA MENENDEZ

TM & © 2021 Wizards of the Coast

Blight Mound

2



Enchantment

Attacking Pests you control get +1/+0 and have menace.
Whenever a nontoken creature you control dies, create a 1/1 black and green Pest creature token with “When this creature dies, you gain 1 life.”

363 · R
C21 · EN · ORIANA MENENDEZ

TM & © 2021 Wizards of the Coast

Blight Mound

2



Enchantment

Attacking Pests you control get +1/+0 and have menace.
Whenever a nontoken creature you control dies, create a 1/1 black and green Pest creature token with “When this creature dies, you gain 1 life.”

363 · R
C21 · EN · ORIANA MENENDEZ

TM & © 2021 Wizards of the Coast

Blight Mound

2



Enchantment

Attacking Pests you control get +1/+0 and have menace.
Whenever a nontoken creature you control dies, create a 1/1 black and green Pest creature token with “When this creature dies, you gain 1 life.”

363 · R
C21 · EN · ORIANA MENENDEZ

TM & © 2021 Wizards of the Coast

Blight Mound

2



Enchantment

Attacking Pests you control get +1/+0 and have menace.
Whenever a nontoken creature you control dies, create a 1/1 black and green Pest creature token with “When this creature dies, you gain 1 life.”

363 · R
C21 · EN · ORIANA MENENDEZ

TM & © 2021 Wizards of the Coast

Blight Mound

2



Enchantment

Attacking Pests you control get +1/+0 and have menace.
Whenever a nontoken creature you control dies, create a 1/1 black and green Pest creature token with “When this creature dies, you gain 1 life.”

363 · R
C21 · EN · ORIANA MENENDEZ

TM & © 2021 Wizards of the Coast

Blight Mound

2



Enchantment

Attacking Pests you control get +1/+0 and have menace.
Whenever a nontoken creature you control dies, create a 1/1 black and green Pest creature token with “When this creature dies, you gain 1 life.”

363 · R
C21 · EN · ORIANA MENENDEZ

TM & © 2021 Wizards of the Coast