Death-Priest of Myrkul



Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul



Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul



Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul



Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast

Death-Priest of Myrkul

Creature — Tiefling Cleric

Skeletons, Vampires, and Zombies you control get +1/+1.

At the beginning of your end step, if a creature died this turn, you may pay 1. If you do, create a 1/1 black Skeleton creature token.

"The Reaper bids you rise!"

2/2

095/281 U
AFR • EN ✒ Lius Lasahido

™ & © 2021 Wizards of the Coast