Mirari's Wake 3GW



Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW



Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW



Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW



Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143

Mirari's Wake 3GW

Enchantment

Creatures you control get +1/+1.
Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
The land drank power from the Mirari as though it had thirsted forever.

David Martin
™ & © 1993–2003 Wizards of the Coast, Inc. 139/143