Fevered Strength 2B

Instant

Target creature gets +2/+0 until end of turn.
Draw a card at the beginning of the next turn's upkeep.
"The burst of strength brought on by this plague should not be mistaken for a sign of renewed health."
—Kolbjörn, High Honored Druid

Illus. Brian Snõddy
© 1996 Wizards of the Coast, Inc. All rights reserved.

Fevered Strength 2B

Instant

Target creature gets +2/+0 until end of turn.
Draw a card at the beginning of the next turn's upkeep.
"The burst of strength brought on by this plague should not be mistaken for a sign of renewed health."
—Kolbjörn, High Honored Druid

Illus. Brian Snõddy
© 1996 Wizards of the Coast, Inc. All rights reserved.

Fevered Strength 2B

Instant

Target creature gets +2/+0 until end of turn.
Draw a card at the beginning of the next turn's upkeep.
"The burst of strength brought on by this plague should not be mistaken for a sign of renewed health."
—Kolbjörn, High Honored Druid

Illus. Brian Snõddy
© 1996 Wizards of the Coast, Inc. All rights reserved.

Fevered Strength 2B

Instant

Target creature gets +2/+0 until end of turn.
Draw a card at the beginning of the next turn's upkeep.
"The burst of strength brought on by this plague should not be mistaken for a sign of renewed health."
—Kolbjörn, High Honored Druid

Illus. Brian Snõddy
© 1996 Wizards of the Coast, Inc. All rights reserved.