Voyager Glidecar



Artifact — Vehicle

When this Vehicle enters, scry 1.

Tap three other untapped creatures you control: Until end of turn, this Vehicle becomes an artifact creature and gains flying. Put a +1/+1 counter on it.

Crew 1

"Exclamatory: Hang on to something."

2/3

R 0036
DFT • EN Eduardo Francisco

™ & © 2025 Wizards of the Coast

Voyager Glidecar

Artifact — Vehicle

When this Vehicle enters, scry 1.

Tap three other untapped creatures you control: Until end of turn, this Vehicle becomes an artifact creature and gains flying. Put a +1/+1 counter on it.

Crew 1

"Exclamatory: Hang on to something."

2/3

R 0036
DFT • EN Eduardo Francisco

™ & © 2025 Wizards of the Coast

Voyager Glidecar

Artifact — Vehicle

When this Vehicle enters, scry 1.

Tap three other untapped creatures you control: Until end of turn, this Vehicle becomes an artifact creature and gains flying. Put a +1/+1 counter on it.

Crew 1

"Exclamatory: Hang on to something."

2/3

R 0036
DFT • EN Eduardo Francisco

™ & © 2025 Wizards of the Coast

Voyager Glidecar

Artifact — Vehicle

When this Vehicle enters, scry 1.

Tap three other untapped creatures you control: Until end of turn, this Vehicle becomes an artifact creature and gains flying. Put a +1/+1 counter on it.

Crew 1

"Exclamatory: Hang on to something."

2/3

R 0036
DFT • EN Eduardo Francisco

™ & © 2025 Wizards of the Coast

Voyager Glidecar

Artifact — Vehicle

When this Vehicle enters, scry 1.

Tap three other untapped creatures you control: Until end of turn, this Vehicle becomes an artifact creature and gains flying. Put a +1/+1 counter on it.

Crew 1

"Exclamatory: Hang on to something."

2/3

R 0036
DFT • EN Eduardo Francisco

™ & © 2025 Wizards of the Coast

Voyager Glidecar

Artifact — Vehicle

When this Vehicle enters, scry 1.

Tap three other untapped creatures you control: Until end of turn, this Vehicle becomes an artifact creature and gains flying. Put a +1/+1 counter on it.

Crew 1

"Exclamatory: Hang on to something."

2/3

R 0036
DFT • EN Eduardo Francisco

™ & © 2025 Wizards of the Coast

Voyager Glidecar

Artifact — Vehicle

When this Vehicle enters, scry 1.

Tap three other untapped creatures you control: Until end of turn, this Vehicle becomes an artifact creature and gains flying. Put a +1/+1 counter on it.

Crew 1

"Exclamatory: Hang on to something."

2/3

R 0036
DFT • EN Eduardo Francisco

™ & © 2025 Wizards of the Coast

Voyager Glidecar

Artifact — Vehicle

When this Vehicle enters, scry 1.

Tap three other untapped creatures you control: Until end of turn, this Vehicle becomes an artifact creature and gains flying. Put a +1/+1 counter on it.

Crew 1

"Exclamatory: Hang on to something."

2/3

R 0036
DFT • EN Eduardo Francisco

™ & © 2025 Wizards of the Coast

Voyager Glidecar

Artifact — Vehicle

When this Vehicle enters, scry 1.

Tap three other untapped creatures you control: Until end of turn, this Vehicle becomes an artifact creature and gains flying. Put a +1/+1 counter on it.

Crew 1

"Exclamatory: Hang on to something."

2/3

R 0036
DFT • EN Eduardo Francisco

™ & © 2025 Wizards of the Coast