Reliquary Tower



Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower



Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower



Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower



Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast

Reliquary Tower

Land

You have no maximum hand size.
{T}: Add {C}.

Once guarded by the Knights of the Reliquary, the tower stands now protected only by its own remoteness, its dusty treasures open to plunder by anyone.

268/302 U
C19 • EN ▶ Jesper Ejsing
™ & © 2019 Wizards of the Coast